



**Final Cue List Act One**  
**Director: Alan Patrick Kenny**  
**Sound Design: Deidre Buckles**

Cue Number	Act/Scene	Page	Call Time	Effect	File
A	N/A	0	House to half	Cell Phone Announcement	preshow
B	1.1	7	"House Lights"	Breaker noise	Breakermixdown1
C	1.1	7	"House Lights"	Breaker noise	Breakermixdown1
D	1.1	7	"House Lights"	Breaker noise	Breakermixdown1
E	1.1	7	"House Lights"	Breaker noise (different bigger)	Finalbreaker
F	1.1	15	Set moves	We are leaving (whistles bells)	whistleandbellsandsteam mix down 1
G	1.3	15	On "ALL ABOARD!"	Train begins to move	CueGfixedmixdown
H	1.3	15	"This is not drawing room A"	Fade Down	N/A
I	1.3	15	Music	Fade Out	N/A
J	1.3	19	After "remember what a scruffy child she was"	Wheel Noise (soft train motion)	softtrainnoisemixdown 1
K	1.3	19	LILY GARLAND	Wheel Noise out	N/A
L	1.4	27	On button of number	Earth Shattering Bomb sound	giantexplosionmixdown1
M	1.4	27	Blackout	Train effects under music	m1traineffectmixdown1
N	1.5	27	She will be my star again	Fade Out	N/A
O	1.5	28	"It can't miss"	Train SFX	W1train mixdown 2
P	1.6	29	Start of music	Slow Fade out	N/A
R	1.7	32	"Ear off for two months"	Train starting to move	rtrainstartmixdown3
S	1.7	34	Music Intro	Out	N/A
S1	1.7	35	"He meant nothing, nothing"	Mask movement	softtrainnoisemixdown 1
S2	1.7	36	Start of Private World	Out	N/A
T	1.7	37	End of scene	Train Noise possible underscoring cut	T1train mixdown 1
T2	1.8	37	Post scene change	Shift to upstage	N/A
T3	1.8	38	Music?	Out	N/A
V1	1.8	40	End of scene (transition post button)	Train motion long fade out	N/A
V2	1.9	41	Dialogue?	Duck down	N/A
V3	1.9	42	Scenic Jog?	up	N/A
V3.5	1.9	42	Dialogue?	duck down	N/A
V4	1.9			6 second out	N/A
W1	1.9	43	"you could almost sake your life on that"	Train motion low underneath to mask movement	W1train mixdown 2
W2	1.9	44	With music and light cue "MINE"	Fade out	N/A
X1	1.9	46	End of Mine on applause	Train Transition movement	X1motionmixdown
X1.5	1.9			up	N/A
X1.8	1.9			down	N/A
X2	1.9	46	on observation car	20 fade out	N/A
Y1	1.9	47	End of "miracle number 3"	Train motion (fast up button)	y1.2mixdown1
Y2	1.10	49	music	Down	N/A
Y3	1.10		Light cue at bottom of page	Out	N/A
Z	1.10	54	Bottom or button	Subtle train	Z1train2mixdown1
Z1	1.10			Duck down	N/A
Z2	1.10			Out	N/A
Z3	1.10			Duck down	N/A



**Final Cue List Act Two**  
**Director: Alan Patrick Kenny**  
**Sound Design: Deidre Buckles**

Cue Number	Act/Scene	Page	Call Time	Effect	File
AA1	2.1	61	Transition into Scene 2	Train	aa1mixdown1
AA2	2.2	62	Bruce Exit	Slow fade out (20 sec)	N/A
BB1	2.2	64	Music stops mid page	Soft Train noise	bb1trainmotion mixdown1
BB2	2.2	64	Music Starts	Fade Out	N/A
CC1	2.2	71	Scenic Jog	Low Train Noise	cc1v2mixdown 1
CC2	2.2	71	"Sell to your studio"	Fade out	N/A
DD1	2.2	72	Door opens	Low Train Noise	DD1v2mixdown1
DD2	2.2	72	Transition into Scene 3	Louder	N/A
DD3	2.3	73	Speaking begins	Down for dialogue	N/A
DD4	2.3	73	"She's a Nut" begins	Fade out	N/A
EE	2.3	75	On blackout	Train Whistle pre train noise, then train noise (not too loud) 8 min	EEmixdown1
EE2	2.3	75	Singing	down for singing	N/A
EE3	2.3	76	Lights up in Draw. A	20 sec out	N/A
EE4	2.3	75	END OF REPENT FOR TIME IS AT HAND	LOUDER	N/A
EE5	2.3	76	Vocals in	DOWN TO TALKING	N/A
FF1	2.3	77	On front of Train	Crazy Loud Train until sticker is placed on train	FF mixdown 1
FF2	2.3	77	Blackout post sticker	Duck down	N/A
FF3	2.3	77	Bruce- " She's a nut" vocal	Fade Out	N/A
GG1	2.3	78	"You Swine"	Train noise slow fade up from nothing	GG1mixdown1
GG2	2.3	78	"Oh I cant stand it"	Train Jostle, shriek, Loud noise, uneven then fade on music	GG2mixdown2
HH1	2.3	79	"Am I glad to see you"	train motion ...moving effect, whistles	HHmixdown1
HH1.5	2.4	79	Dialogue? post scene change	Duck down	N/A
HH2	2.4	80	"Max it's Marvelous"	Out	N/A
II1	2.5	85	Top of the scene	Train movement, mournful train whistle	II1mixdown1
II2	2.5	85	Dialogue	Down for dialogue	N/A
II3	2.5	85	Oscar Vocal	Fade Out	N/A
J	2.5	86	At end of "when you hear a lonely whistle blowing"	Lonely Train Whistle (sad dog)	saddogwhistle mix down 1
KK1	2.5	87	On Applause	Light train noise from nothing	kk1mixdown1
KK2	2.5	87	"goodbye boys"	Up	N/A
KK3	2.5	87	Re enterance	Fade to scene level	N/A
KK4	2.5	87	I'm shot, I'm shot	Up to increase effect	N/A
KK5	2.5	88	"Let him rest"	Lower level	N/A
KK6	2.5	89	People coming in	Up a little to mask transition	N/A
KK7	2.5	89	Lily Enters	Fade out 15 seconds	N/A
HOT KEY	2.5	87	From drawing room A	Gun Shot (back up incase misfire)	Track 12 mix down 2